

ROTIGUS

Deadly Demise D6

Deep Strike

Feel No Pain 6+

The Shadow of Chaos

Warp Rifts

M7"

T12

SV5+

W22

LD6+

OC5

RW4+

280 PTS

Base 130mm

1KOMMANDO

2BEWEGUNG

3BESCHUSS

Streams of brackish filth DEVASTATING WOUNDS

IGNORES COVER TORRENT

R	A	BS	S	AP	D
12"	2D6	N/A	8	-2	1

VERWUNDET

2+ T1-4	3+ T5-7	4+ T8	5+ T9-15	6+ T16+
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4ANGRIFF

5NAHKAMPF

► Gnarlrod - strike LETHAL HITS PSYCHIC

R	A	WS	S	AP	D
Melee	7	2+	10	-3	3

VERWUNDET

2+ T1-5	3+ T6-9	4+ T10	5+ T11-19	6+ T20+
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► Gnarlrod - sweep LETHAL HITS PSYCHIC

R	A	WS	S	AP	D
Melee	14	2+	8	-1	1

VERWUNDET

2+ T1-4	3+ T5-7	4+ T8	5+ T9-15	6+ T16+
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Virulent Blessing (Psychic)
At the start of the Fight phase, you can select one enemy unit within 24" of and visible to this model. Until the end of the phase, each time an attack made by a NURGLE LEGIONES DAEMONICA model is allocated to a model in that unit, add 1 to the Damage characteristic of that attack.

VERTEIDIGUNG

IMMER / EINMALIG

Deluge of Nurgle (Aura)

While an enemy unit is within 6" of this model, subtract 2 from the Move characteristic and subtract 1 from the Objective Control characteristic of models in that unit.

Greater Daemon of Nurgle (Aura)

While a friendly NURGLE LEGIONES DAEMONICA unit is within 6" of this model, that unit is within your army's Shadow of Chaos.

GEGEN DIESE EINHEIT

W12 · RW 5+ · 4++ · 22 LP je Modell

WIRD VERWUNDET MIT

2+ S24+	3+ S13-23	4+ S12	5+ S7-11	6+ S1-6
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RETTUNGSWURF JE DS

DS 0 4++	DS -1 4++	DS -2 4++	DS -3 4++	DS -4 4++
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Feel No Pain 6+ gegen jeden verlorenen LP

Damaged: 1-7 wounds remaining

While this model has 1-7 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D6 This ability always takes the form Deadly Demise X.

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Feel No Pain 6+ This ability always takes the form Feel No Pain X+.

The Shadow of Chaos If your Army Faction is LEGIONES DAEMONICA, certain areas of the battlefield are considered to be within your army's Shadow of Chaos, as follows: ■ Your deployment zone...

Warp Rifts Each time a LEGIONES DAEMONICA unit from your army is set up on the battlefield using the Deep Strike ability, if it is set up wholly within your army's Shadow of Chaos,...

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...

LETHAL HITS Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.

PSYCHIC Each time an attack is made with a [PSYCHIC] weapon, you can ignore any or all modifiers to that attack's BS or WS characteristic and any or all modifiers to the hit rol...

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

1x Rotigus

Ausrüstung: Streams of brackish filth, ► Gnarlrod - strike, ► Gnarlrod - sweep

KEYWORDS Monster, Character, Epic Hero, Psyker, Chaos, Daemon, Nurgle, Rotigus, Nurgle non-Battleline · FRAKTION Legiones Daemonica